

Chelsea Bill

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ChelseaBill.com

DIGITAL ARTIST | ANIMATOR | PREVISULIZATION

Professional Experience

DUFFEK MOBILE 2012 Oct - Now
Illustrator, Animator

- ▶ Internship [Digital Artist, Maya Generalist]
- ▶ Life After Death (iPad Game) [Illustrator]
- ▶ Holiday eCards [Flash Animator]
- ▶ Giggle Pop Interactive Trivia [Designer]

INFOTEX 2012 Jul - 2014 June
Marketing Assistant, Designer

- ▶ Redesigned Company Website
- ▶ Illustrated Awareness Posters
- ▶ Developed Marketing Materials

BLUE FEDORA 2011 Feb - 2012 Sep
Animator, Illustrator, 3D Artist

- ▶ Illustrated Novel (iPad) [Illustrator, Animator]
- ▶ Mall Or Nothing (Facebook) [Flash Animator]
- ▶ Game Concept Developer

MORVID GAMES 2010 Aug - 2011 Sep
Art Director, Animator, Artist

- ▶ PakAttack (iPad) [Art Director, Animator, Designer]
- ▶ HearNSpell (iPhone) [Designer, Illustrator]
- ▶ Sherlock Holmes eBook (iPad) [Illustrator]

★ Extra Experience

- ▶ **MFA Thesis Project:** "Reap" (2015) videogame
- ▶ **MFA Thesis Paper:** "Maintaining Player Immersion within Cinematic Storytelling in Videogames"
- ▶ **Directed** animated short "Will To Fly" (2013)
- ▶ Attended **SIGGRAPH** 2012 and 2014
- ▶ **Directed** animated short "Watt" (2010)

▶ SKILLS

- Illustration / Digital Art
- Character Design
- Storyboarding
- Character Animation (2D & 3D)
- Previsualization
- Video Editing
- Layout / Screen Design
- Programming (UE4, HTML, C++)
- Problem Solving
- Clear Communication
- ★ Hard Work & Dedication

▶ EDUCATION

Savannah College of Art & Design

Animation (MFA)

2013 Jan - 2015 May

Purdue University

Computer Graphics Technology (BS)

2007 Aug - 2011 May

3.83 GPA

▶ SOFTWARE

-  Maya
-  Unreal Engine 4
-  Unity
-  Photoshop
-  Premiere
-  Flash
-  Illustrator
-  Dreamweaver
-  InDesign